

VOTING FRAMEWORK

Glossary of Key Terms

Person

a human being regarded as an individual; validation will rely on our strict Humanity Proof Mechanism

Quadratic voting

A voting mechanism that allows a single person to repeatedly vote for the same option to express the strength of their will, but with diminishing returns. For example, 1 vote may require 1 \$RDAO, then 2 votes will require 4 \$RDAO, 3 votes will require 9 \$RDAO, and so on. This voting mechanism is often favored by Vitalik Buterin.

Moloch voting

1 person = 1 vote

Quorum

The minimum percentage of members capable of voting that must participate in a voting proposal to make it valid

Delegation

People may delegate their \$RDAO votes to representatives; there will be a cap on the number of moloch and quadratic votes that may be delegated to a single representative.

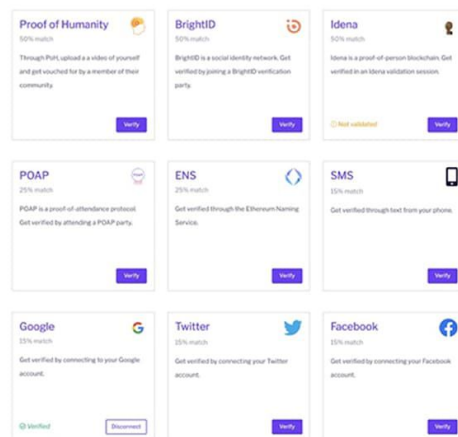
Veto

Intended as a last resort to ensure obviously harmful governance proposals are not passed; would require a Moloch majority approval from the Core Team and DAO Council. Veto power would be revoked in a subsequent Voting proposal when deemed safe.

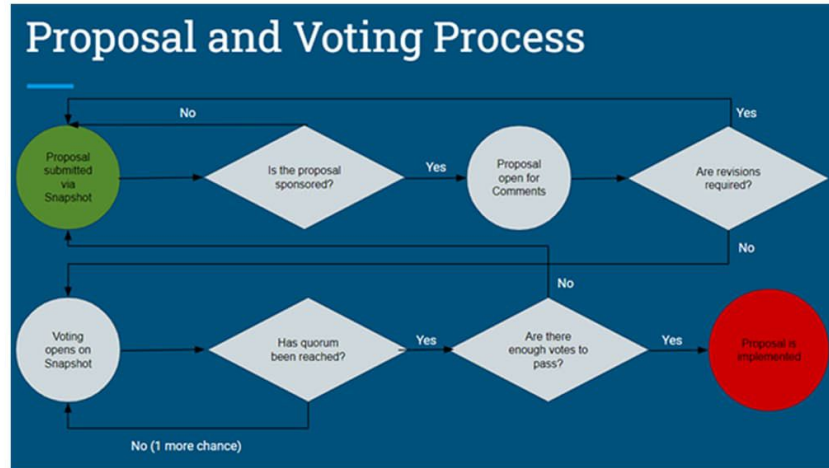
Humanity Proof Mechanism

To ensure malicious actors or bots do not manipulate voting outcomes, we will leverage a system for individuals to confirm their humanity.

Bitcoin uses the following authentication interface, where users can complete various items to reach a certain number of “points” that will help confirm their humanity.



Proposal and Voting Process



Proposed Voting Structure for Proposal Types

Proposal Type	Voting structure	Voting Platform	Sponsorship Required? Y/N/#	Quorum	Votes needed to pass	Comment Duration	Voting Duration	Proposal Thresholds	Cumulative Thresholds
Core Team	Moloch	Snapshot	Y, 2 Core Team & 2 DAO Council	60%	Majority	48 Hours	72 Hours	N/A	N/A
Voting	Moloch	Snapshot	Y, 2 Core Team & 2 DAO Council	60%	Majority	48 Hours	72 Hours	N/A	N/A
Sub-Dao	Quadratic	Snapshot	Y, 2 Core Team & 2 DAO Council	60%	Majority	48 Hours	72 Hours	N/A	N/A
Treasury	Quadratic	Snapshot	Y, 2 Core Team & 2 DAO Council	60%	Majority	48 Hours	72 Hours	N/A	N/A
Creators	Moloch	Snapshot	Y, 2 Core Team & 2 DAO Council	60%	Majority	48 Hours	72 Hours	N/A	N/A
Tokenomics	Moloch	Snapshot	Y, 3 Core Team & 3 DAO Council	60%	Majority	48 Hours	72 Hours	N/A	N/A
Partnerships	Quadratic	Snapshot	Y, 2 Core Team & 2 DAO Council	60%	Majority	48 Hours	72 Hours	N/A	N/A
Veto	Moloch	Snapshot	Y, 2 Core Team & 2 DAO Council	60%	Majority	48 Hours	72 Hours	N/A	N/A

docs.google.com/spreadsheets/d/1_4eGnFIVcBaJVop4iMxYGvv8KvzJbUtGbdOwVJ61PYI/edit#gid=0

Voting Proposal Required Information/Fields

Future proposals to change the voting structure for various proposal types will require a minimum amount of information in order to be considered. See the following guidelines, which are similar to the columns in the Voting Matrix above.

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